

RUMBURGH PARISH COUNCIL
MEETING – 7 July 2021
Start 7.30pm

1. The chairman, Pieter van Dijk, welcomed councillors, Julie Flatt, Stephen Stannard, Paul Fenner and Paul Spill.
Apologies: none
The clerk Boyd Coote was in attendance.
2. Public Forum - one member of public present
3. Declarations of interest - none
4. Minutes of previous meetings of 5 May 2021, 9 June 2021 and 23 June 2021 were duly signed as true records.
5. Matters arising – Councillors Spill and Stannard have replaced the damaged play equipment and reset the allotment main gate posts. Councillor Fenner has overseen the removal of the storm damaged tree.
6. Finances - balances as follows; C/Acct £4846.09; BP/Acct £5313.36. Cheques approved, 100546 £104.64 (P Spill, post set for gate and play equip), 100547 £117.60 Action Play & Leisure Ltd (play equip), 100548 £45.84 Clerk's expenses.
Budget and reserves, council agreed to defer this to the August meeting.
7. Planning - none
8. Correspondence

- The Anchor Wellbeing Centre - Social Prescribing - free support for local people – council agreed to put on website.
- Village Hall Trustees – request to hold event on Pleasure Ground – Council agreed to allow use of Pleasure Ground

no further action

SALC

- e-bulletin dated 10 May 2021
- e-bulletin dated 21 June 2021
- East Suffolk North meeting - summary notes
- The Queen's Platinum Jubilee 2022

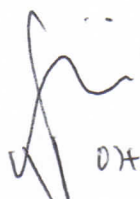
East Suffolk Council

- UK National Emergency Alerts - testing in East Suffolk
- Refurbishment of Bailey Bridge to commence
- Launch of The Queen's Green Canopy In Suffolk
- New policy for commemorative benches in East Suffolk
- Adoption of Historic Environment Supplementary Planning Document
- Suffolk Waste Partnership

9. Matters to be brought to the attention of council at the next meeting – none
10. Councillor appointment – In light of Charlotte Binder's resignation council agreed to defer the selection until August meeting.
11. Date & Time of next meeting: 4 August 2021.

The meeting closed at 19.52

Number: bwc0104/21


07-08-21